2022

Artist dossier

MARCO BARBERIO

MARCO BARBERIO	3
LAST EXHIBITIONS	3
AWARDS AND GRANTS	5
PUBBLICATIONS	6
SHORT BIOGRAPHY	8
STATEMENT	8
ARTIST WORK AND PROCESS	9

MARCO BARBERIO

29/11/1971 Lamezia Terme - Italy Mobile: +393476711665 | Mail: <u>mozdotart@gmail.com</u> | Web: <u>www.mozgallery.com</u> Facebook: <u>www.facebook.com/marcobarberiomoz/</u> | Instagram: @moz_art

LAST EXHIBITIONS

Stencil Art Prize Touring Exhibition Hurstville Museum Gallery, Sydney, Australia.	2021
Art Right Prize finalist exhibition online Finalist exhibition 3d online artrightprize.com.	2021
Stencil Art Prize Touring Exhibition Glasshouse Regional Gallery, Glasshouse, Australia.	2020
START Art/Startnet Fair 2020 Saatchi Gallery, London, United Kingdom.	2020
Affordable Art Fair Milano 2020 Art Fair, Superstudio Più, Via Tortona, 27, Milano, Italy.	2020
Icorporeo Group Exhibition, Onart Gallery, Via della Pergola 57, Firenze, Italy.	2020
Stencil Art Prize - Touring Exhibition Touring Exhibition, Glasshouse Regional Gallery - Glasshouse, Australia.	2020
Stencil Art Prize - Touring Exhibition Touring Exhibition, Gympie Regional Gallery - Gympie, Australia.	2020
Solo show Solo show, Lazzaro Gallery, Milan, Italy.	2019
Stencil Art Prize - Touring Exhibition Touring Exhibition / Southern Buoy Studios - Mornington, Australia.	2019
Stencil Art Prize Finalist Exhibition Finalist Exhibition / Gaffa Gallery - Sydney, Austria.	2019
Verba volant scripta "Manet" Winners Exhibition, Archaeological Museum, Olbia, Italy.	2019

Laguna Art Prize Finalist Exhibition 2019 Finalist Exhibition, Nappe Arsenale Nord, Venice, Italy.	2019
Atelier at Macro Asilo One week of live paint at Macro, museum of contemporary art in Rome, I	2018 taly.
Paratissima 14 Contemporary art fair in Torino, Italy.	2018
Noosa Regional Gallery International exhibition of stencil art at Noosa Regional Gallery, Tewantin	2018 , Australia.
Muswellbrook Regional Art Centre International exhibition of stencil art at Regional Art Centre, Muswellbroc	2018 ok, Australia.
Solo show in Lamezia Terme Solo show in Lamezia Terme with patronage of the committee for the cele anniversary of Lamezia Terme, Italy.	2017 Ebrations of the 50th
Paratissima 13 Contemporary art fair in Torino, Italy.	2017
Stirrup Gallery International art show of stencil art at Stirrup gallery, Sydney, Australia.	2017
Art Landmark London 2017 Solo Show at Art Landmark, London, England.	2017
Art Olympia 2017 International art show at Toshima City Govement Office, Tokyo, Japan.	2017
Dopofiera Exhibition at Satura gallery, Genova, Italy.	2017
Arte Genova 2017 Contemporary art fair at Fiera di Genova padiglione blu, Genova, Italy.	2017
Root to Bloom International art show at Principle Galery gallery in Alexandria, Virginia, W US.	2016 /ashington DC area,
Arte Genova 2016 Contemporary art fair at Fiera di Genova padiglione blu, Genova, Italy.	2016
CCBA 2015 International art show at Palazzo Reale, Milano, Italy.	2015

	Arte a Palazzo International art show at Galleria Farini, Bologna, Italy.	2015
	L'America di Marco Barberio Solo show at Circuiti Dinamici gallery, Milano, Italy.	2015
	Arte Genova 2015 Contemporary art fair at Fiera di Genova padiglione blu, Genova, Italy.	2015
	II Biennale di Palermo Exhibition at Palazzo S.Elia curated by Vittorio Sgarbi, Palermo, Italy.	2015
	Ali di Farfalla International art exhibition at Crisolart gallery, Barcellona, Spain.	2014
	Vite in transito International art exhibition at Circuiti Dinamici gallery, Milano, Italy.	2014
А	WARDS AND GRANTS	
	Exhibart Prize 2020. Finalist, exhibartprize.com	2021
		2021 2021
	Finalist, exhibartprize.com Art Right Prize.	
	Finalist, exhibartprize.com Art Right Prize. Finalist painter section, artrightprize.com Stencil Art Price 2019.	2021
	 Finalist, exhibartprize.com Art Right Prize. Finalist painter section, artrightprize.com Stencil Art Price 2019. Finalist with special mention as highly commended, Sydney, Australia. Premio Lynx 2019. 	2021 2019
	Finalist, exhibartprize.com Art Right Prize. Finalist painter section, artrightprize.com Stencil Art Price 2019. Finalist with special mention as highly commended, Sydney, Australia. Premio Lynx 2019. Winner. Special price: "I Saloni Regionali", II sestante, Trieste, Italy. Premio Marchionni 2019.	2021 2019 2019
	Finalist, exhibartprize.com Art Right Prize. Finalist painter section, artrightprize.com Stencil Art Price 2019. Finalist with special mention as highly commended, Sydney, Australia. Premio Lynx 2019. Winner. Special price: "I Saloni Regionali", II sestante, Trieste, Italy. Premio Marchionni 2019. Winner. International art prize, Museo Magmma, Villacidro, Italy. Premio Speciale Marchionni 2019.	2021 2019 2019 2019 2019

Meritorious citizen of Lamezia Terme in the field of pictorial art.	2018
---	------

"The Lamezia Terme Committee, January 4, 2018, has attributed the status of meritorious citizen to the artist Marco Barberio for having honored the City of Lamezia Terme, also internationally, in the field of pictorial art."

Paint the future Finalist at Paint the Future prize edited by Lefranc & Bougeois to launch cadmium free, Paratissima 13, Torino, Italy.	2017 In the new colours
Stencil Art Price Finalist with special mention at the biggest international art prize in Au Sydney, Australia.	2017 stralia of stencil art,
Art Olympia 2017 Finalist at international art prize Art Olympia 2017, Tokyo, Japan.	2017
Root the Bloom Finalist at international art prize edited by Principle Gallery in Alexandr DC area, USA.	2016 a, Virginia, Washington
Vite in transito Winner of solo show at Circuiti Dinamici gallery, Milano, Italy.	2015
Popoli che resistono Top ten at "Popoli che resistono" art prize, Lucca, Italy.	2014
Estemporanea di Pittura Vena di Maida Winner of impromptu painting at Vena di Maida.	2014
Estemporanea di Pittura Quadrature Winner of impromptu painting at Quadrature gallery, Lamezia Terme, I	2013 taly.
PUBBLICATIONS Verba volant, scripta "Manet" Vittorio Spampinato, Walter Marchionni.	2019
Arte Laguna Prize Exhibition catalog, Arte Laguna Prize, Venice, Italy.	2019
Macro Asilo Diario 30 04 10 1 Exhibition catalog, Giorgio De Finis, Macro asilo, Rome, Italy.	2018
Visual Arts For Europa Loreta Larkina.	2017
Arte e artisti contemporanei Edited by Pagine, Roma, Italy.	2017

Contemporary Art of Excellence Book volume II Edited by Global Art Agency, London, England.	2016
Arte a Palazzo Exhibition catalog, Farini gallery, Bologna, Italy.	2015
II Biennale Palermo Exhibition catalog, edited by EA, Palermo, Italy.	2015

SHORT BIOGRAPHY

Marco Barberio, 1971 Italy. During his life, he has always cultivated a passion for art and creativity, even without attending specialized schools. He spent his adolescence in the 80s, painting with the myth of American graffiti and pop art. In the 90s he was in the middle of the digital revolution and the birth of the Internet. Thanks to entrepreneurial intuition, the predisposition to new technologies and love for art, he founded a web company with the role of art director. In his US travels, he definitively consolidates the metropolitan subjects for his realistic paintings with references to pop icons.

STATEMENT

I never attended art school, my life has always been marked by the dualism between artistic creativity and entrepreneurial skills. I consider myself a self-taught, and as such I have always sought autonomy in my way.

I am a realist artist and as such I paint scenes of everyday life, scenes from my time. In any way, I leave a testimony of my passage. The idea is to capture the vital breath of the city through the flow of people's life on the streets. So to speak, our paths have crossed and mutually changed their course. With my paintings, I tell the beginning of a story, leaving as always to the viewer, the freedom to imagine the continuation according to his own experience.

By doing this I always try to balance the two forces that lead me to paint: the first one marked realism the other to a more conceptual simplification of traits.

My whole paintings completely reflect the dualism between this two forces. The color shades in steps as level curves of a map has a precise meaning. Here comes what I call "sampled realism". At first view, when you look at my paintings, you can have an almost realistic impact, but at more attentively watch you can appreciate all the losses defined by the different colors between the curves. It is a bit of a metaphor for the modern digital life. Day by day we lose some pieces that we feel worthless, anyway absently we can't perceive this loss. These gaps represent not just the shortcomings of our lives, but at the same time give us the opportunity to build a new reality reformulated on our knowledge and experience.

ARTIST WORK AND PROCESS

I call my artistic process "sampled realism".

The sampled realism is a way to translate an abstract idea, a state of mind of the real world and of everyday life, into an artistic representation, aiming to find a correct balancing between science and art.

Environments, metropolitan landscapes, streets and places are just opportunity to freeze the sigh of an instant, the perfect moment.

The urban landscapes into the pictorial "shots" are not just scenography, but moments of suspension, of losses of reference points. Spatiality as an element of the story is meant as an active agent of a tale. Are early stories, beginning of a movie, still images that narrate episodes within spaces defined by frames. Time is frozen and tension inert, while the action seems "off-screen", in another world.

The pictorial is made, being in the digital age, with the technique of sampling. The classic example of sampling is given by the world of music: the sound wave of an instrument played live is perceived as a signal "continuous". When a sound is "captured" digitally, occurs a sampling process where the information of that signal is stored with a certain frequency. In this way, the continuous analogue signal becomes a digital signal discontinuously, apparently with some shortcomings. But this new digital signal, that can be stored in some way, is perceived exactly like the real analogue. In the digital era, much of the reality we live tends to be "sampled" and trapped in electronic devices. Similarly, in sampled realism the image is made with a process of simplification of the colours, a "sampling". In this perspective, the colours are not mixed but become splashes, curves between which there are no shades. Just as it is in topography with the level curves, or in tomography, where the three-dimensional rendering of the body is given by samples in layers. The jump more or less evident between a curve and another hide an omission. It is a bit of a metaphor for the modern digital life. Every day we lose some pieces that we consider unimportant, with a glance of it you cannot notice this loss.

That's why sampled realism: with an overview, the paintings seem to seek realism, but with a closer look, we notice all shortcomings marked by the sharp contrast between a curve and another. Unlike hyperrealism that was marked by the maniacal details, in every way exaggerated, the sampled realism stands in contrast where it tends to deliberately leave out details and aims to lose information. These gaps represent not just the shortcomings of our lives, but at the same time give us the opportunity to build a new reality reformulated on our knowledge and experience.